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## Cluster-based In-network Analytics for Wireless Sensor Networks

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### ABSTRACT

A major challenge that faces the wide-range deployment of Wireless Sensor Networks (WSNs) is the sensor nodes limited energy supplies. The majority of WSN applications need sensors to have a long lifetime without human intervention and battery replacement. Consequently, energy conservation is one of the basic goals in WSNs. Design approaches to maximize network lifetime like duty cycling, low power, and listening modes have been proposed. In this paper, we explore the energy saving possibilities through in-network analysis patterns. Propose a scheme to perform in-network analytics which increases the lifetime of the network and reduces the random flooding of the messages, thus improving the bandwidth of the entire network.

**Keywords:** *Wireless Sensor Networks, WSNs, Embedded data Analytics, Lifetime Network, Clusters.*

### 1. INTRODUCTION

The world today is moving so fast into a society driven by Big Data where data is one of the most important valuable assets. People, devices, and networks are constantly generating data. Individuals now make 2.5 quintillion bytes of information every twenty-four hours [1] (that is 2.5 trailed by a stunning 18 zeros). A high rate of information produce has expanded so much that 90% of the information in the world created over last two years, This speeding up in the creation of data has delivered makes a requirement for as good as ever innovations to investigate huge information [2]. The majority of the generated data is produced by devices used to monitor physical phenomena such as sensors deployed in wireless sensor nodes. In WSNs, sensor nodes have limited storage space, correspondence transmission capacity, and data processing power. Traditional approaches transfer sensing data to central storage facilities for processing. This approach may cause delays in decision making for time-sensitive systems. This gives being open in new thoughts and special difficulties in data preparing and information

administration. In-network information processing methods, for example, information collection, multicast and communicate should be produced. Arrange lifetime is The Key Principles and Characteristics utilized for assessment of execution parts of any sensor organize. A lifetime of the system is controlled by residual energy of the network consequently, fundamental and most vital test in WSN is the effective utilization of energy resources defines embedded analytics here.

We propose an embedded analytics scheme that divides a WSN into homogeneous clusters and allows only the cluster head to perform information fusion or information aggregation over the arrived information according to nature of sensed information to minimize the transmission overhead. The group head transmits the fusion/aggregation information to its next hop group head towards sink node send the collected data to the sink node. while this sensor nodes waits for data reading request (i.e., polling) from the cluster heads and then responses with the reading in the form of a message. Sensor hubs take estimation tests at predefined interims and send information to the group head node. Sensors can be attached to devise controllers that regulate the actions performed by devices in response to the analysis results. For examples a sensor cluster, upon detecting abnormally high temperature in its proximity sends in instructions to its sensor nodes so they can send control messages to sprinkler devices to release water and put out what is perceived by analysis as a fire. Our experiments show that we can prolong the lifetime of the WSN while ver forming simplified real-time analytics in-network.

The remainder of our paper is structured in the following way: Section 2 presents related work on embedded analytics technology. Section 3 reviews the Design of proposed Algorithm. Section 4 presents simulation, discussion, and display analyzes outcomes, this idea will take further examined in this Section. Section 5 presents the Conclusions and Future Works.

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## 2. RELATED WORK

A number of techniques were proposed for embedded analytics WSNs. The proposal in [3] Was proposed NUM-INP (NUM-in-network processing) for adaptive in-network processing in (WSNs) which increase the number of jobs by jointly optimizing the size of stream compression, the position of fusion operators and the source data proportion. The distributed, utility-based, closed-loop control framework computer.

The proposal in [4] finds powerful and unique connection basics from information streams inside the client's extent of interest. Quicker processing for outcomes allows find my insight before it depreciate in value. The proposed algorithm uses the arranged Min-Max Itemset Tree as an in-memory information structure to minimize analysis latency. The Itemset tree is a schedule tree structure which includes information that is represented as whole number qualities, which compress the information aggregate.

The research in [5] suggest hybrid main memory architecture by merging (DRAM) and flash-based (SSD) jointly, empowering the in-memory computing model and making viable to Big Data analytics systems. Are merged two procedures to boost the hit proportion of DRAM. The hybrid memory uses an adaptive perfecting technique to warranty that data have formerly been prepared in DRAM before they are requested. When a folder is demanded, data packets of the folder are prefetched to relying on arrival date. That research in [6] proposes In-memory information frameworks that support complex event processing through a component called "continuous querying." This scheme mainly supports as often as possible got to information sets or event status in operational frameworks. The in-memory information framework can plan the inquiries to run constantly. At the point when the query result set is affected because of upgrades, the in-memory information lattice can none concurrently push "change events" to accepting applications.

The research work [7] proposes to separate the area into parts and discover a synopsis for every segment so that the union of abstracts is a determined capacity that reduces a global mistake work. The proposed scheme specifies a Sensor (either virtual or physical) that is answerable for assessing the capacity in each area. Every Sensor registers its evaluation in view of the specimens taken in its segment and data from neighboring Sensors. A distributed optimization calculation in light of the technique for arranging to rise is utilized to upgrade variable iteratively.

That research in [8] BlinkDB proposes to allow clients to exchange off inquiry exactness for reaction time, Interactive question empowers over huge information by actuating inquiries on information tests and offering results about commented on with significative blunder bars. BlinkDB utilizes two key thoughts: (i) a multi-dimensional sampling strategy that builds and maintains a variety of

samples and (ii) A dynamic sample selection strategy that picks a properly measured specimen in view of an query's precision thereafter, with this mobile traffic data aggregated from a number of base stations within a few hours of the time duration and the of content popularity using machine learning tools, we investigate the gaining's of proactive caching by numerical simulations.

In peper [11] extends the GraphLab structure to the significantly most difficult appropriated controlling while safeguarding powerful information consistency ensures. Create diagram based stretches to pipelined bolting and information forming to minimize network blockage and locking to relieve the hide network latency. They planned a dispersed information diagram design worked around a two-stage apportioning plan which takes into consideration effective load adjusting and disseminated entrance on factor estimated bunch organizations. The research in [12] Discuss the upsides of utilizing cell phones for conveyed investigation by demonstrating its possibility with today's versatile innovations. This needs another dispersed scientific structure that assembles applicable data from the interior and outer sources, performs real-time conveyed analytics and conveys a basic examination to any client at wherever in a given time span using cell phones, for example, advanced mobile phones and tablets. The exact study concentrates on the most proficient method to construct versatile mobile cloud by bunching with nearby cell phones to dependably bolster down to practical distributed analytics, for example, actionable analytics.

The authors in [13,14] propose fog computing "hierarchical distributed architecture that extends from the edge of the network service delivery consisting of computing, storage, and network resources". Fog nodes are heterogeneous in nature. The fog network framework is likewise heterogeneous in nature, extending from the links connecting rapidly to interfacing enterprise server centers and the center layer to various heterogeneous get to technologies. The fog Abstraction layer gives public APIs to controlling, provisioning and checking physical assets, for example, memory, CPU, energy, and network. Providing a dynamic services orchestration layers, strategy based life-cycle administration of fog administrations. The arrangement usefulness is as dispersed as the basic Fog framework and administrations Fog network provides the disseminated database speedier (than centralized) stockpiling and recovery of information.

## 3. OVERVIEW OF THE ASES MODE

ASES asynchronous energy saving indicates the times of activity (ON) and idleness (OFF) as Active Duration (AD) and Inactive Duration (ID), individually [15]. Both durations include one obligation cycle, alluded to as the Wakeup Interval (WI). The Idioms to figure the esteem for

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Wakeup Interval and Active Duration periods are appeared in Equations (1, 2):

$$WI = \text{meshcBaseActiveDuration} \times 2WO \text{ [ms]} \quad (1)$$

$$AD = \text{meshcBaseActiveDuration} \times 2AO \text{ [ms]} \quad (2)$$

Where meshcBaseActiveDuration is a steady value settled to 5 ms by the IEEE 802.15.5 standard and WO, the Wakeup Order, and AO, the Active Order, are plan parameters satisfying the accompanying expression:  $0 \leq AO \leq WO \leq 14$ . Specifically, the IEEE 802.15.5 standard prescribes that all sensors ought to be designed with a similar WI value however, the length of the AD might be distinctive for every network sensor.

Correspondences in ASES mode are non-concurrent. This implies to accomplish a unicast message transmission prepare in case of ASES Figure 1, a receiver has to stay in its relating (AD) when a sender dispatches an information message to it. To this end, toward the start of the (AD), every (CH) node always reports, to all its one-hop neighbors in the scope area (prospective senders) and by a method for a Wakeup Notification (WN) message that it is set up to get information. Thereby, those one-bounce neighbors (sensors) keen on sending data to a similar receiver (CH) must hold up as most extreme a period interim equivalent to one WI for the gathering of the (WN). Once the (WN) message is gotten, one-bounce neighbors vie for the physical medium utilizing the opened CSMA-CA method, which is in adjustment to the plan rules recommended by the IEEE 802.15.4 medium get to control (MAC) layer.

Especially, the figure represents the case in which the ADs of both sender (sensors) and collector (CH) don't cover, that is, the sender (sensors) starts it's (AD) when the receiver (CH) still stays in the rest state, and the other way around [16]. To fulfill the information transmission suitably, the recipient (CH) must augment its AD (listening to the medium) until the gathering of the WN from the receiver (sensors).

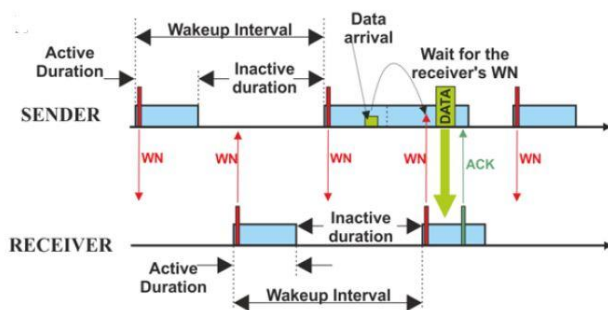


Fig. 1. delineates the unicast transmission mode adapted from [15].

ASES gives a system that ensures the achievement of the information transmission when a brief length of the recipient's (CH) AD keeps the information exchange with the sender (sensors). This algorithm comprises of profiting from the data incorporated into the WN messages,

specifically, the estimations of the WO, AO, parameters arranged by the sender (sensors). This data permits the sender node (sensors) to figure the AD of the receiver's (CH). In like manner, for the situation that the gained result affirms the capacity of the collector's AD (CH) to extradite information, the sender (sensors) runs the sending as outlined in Figure 1.

In ASES, sensor nodes frequently stay in a condition of idle operating with low power utilization (OFF) more than once, and they change occasionally to a condition of full action (ON) amid a brief period just to transmit/receive information. This ON/OFF table, regularly called duty cycle, permits a lessening in the power misuse of nodes and, as an outcome, a Prolongation of the system lifetime to several months or even years, depending on the sort of planned application and the client's requests.

In any of the above transmission processes, ASES is meant to guarantee, from the earlier, the transmission of information at recipient/goal. [17] To this end, sender nodes continue to retransmit those messages (as per the transmission modes appeared in figure 2). If you have suffered harm as a result of an accident or data collisions. Every message retransmission is done in a continuous WI, up to the most number of retries set up by the standard. In this way, if a message is effectively transmitted at the first endeavor, then the sender begins the transmission procedure for another information message to the specific node. On the other hand, the sender node retransmits the information message through the following WI, subsequently expanding the second endeavor. On account of achieving the retries, the information message is disposed of.

#### 4. ENERGY EFFICIENT IN-NETWORK ANALYTICS SCHEME (EEIAS)

As explained above, the main reason for the network failure is Energy loss, lack of bandwidth and limitation of memory (cache). We propose to use embedded analysis technology and Clusters Technology in the network for reducing the energy consumption and data redundancy in the network.

To carry out the proposed work we need to have some basic assumptions for the network, they are:

1. All nodes have similar abilities (single battery of constrained limit and a half-duplex radio designed with a steady transmission extend) excepting the sink, whose power source is considered as boundless.
2. Any sensor may transmit information to its neighbors in the scope range (one-bounce neighbors) nearer to the sink.
3. The working of a cluster of sensor nodes is strong synchronized to the cluster head and each sensor node can communicate directly with its cluster head.

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4. Cluster head (CH), it compresses each member node's data.
5. Nodes work in similarity with an obligation cycle procedure like to the one characterized by ASES mode, picking similar values for the Active Duration and Wakeup Interval. Not at all like ASES operation, has which permitted the transmission of a solitary information message between a sender–receiver pair
6. Every node has a variable detecting capacity and faculties the field with variable rates and is likewise in charge of sending the information to a sink node.
7. The connect between any two nodes is supposed as symmetric such that the energy consuming from node 1 to node 2 is same as that of transmission from node 2 to node 1.
8. The area of sensor nodes is resolved preceding beginning the simulation. We also make the assumption that each node has the capability of determining its own positions Nodes are equipped with GPS-capable antennae. The position of the nodes is tracked in the first phase after that GPS will run because the nodes are not moving.

#### 4.1 Technical Characteristics of EEIAS

EEIAS units embedded frameworks and the human senses to empower frameworks to analyze data and settle on astute choices, on the other hand, is a set of capabilities that are tightly integrated into existing systems that consolidate extra mindfulness, analytic, or setting ability to bolster basic leadership identified with particular assignments. These assignments you may require information from multiple systems or amassed views, yet the output is not a centralized review of data. It's focused on data to bolster a decision or activity in the setting in which that choice or move makes put [20]. Although EEIAS requests to an extensive variety of enterprises, to this point, there is an arrangement of specialized qualities Used in this research, they are:

##### 4.1.1 The identity of the node (NID)

All nodes have a node identity (NID) as can be seen in figure 2. (NID) is the general key of a public/private key pair. NID's are used to decouple node identities from their network locations and give a firm establishment to associating. What's more, These (NID) nodes outline over the fringe by interpreting between various locator spaces and connectivity technologies. (NID) routers likewise serve as contact focuses for building up a correspondence with different nodes. (NID) routers just forward the underlying flagging messages for setting up a correspondence with an associate. However, (NID) routers may likewise need to stay involved in the sending of information, to give components, for example, location privacy.

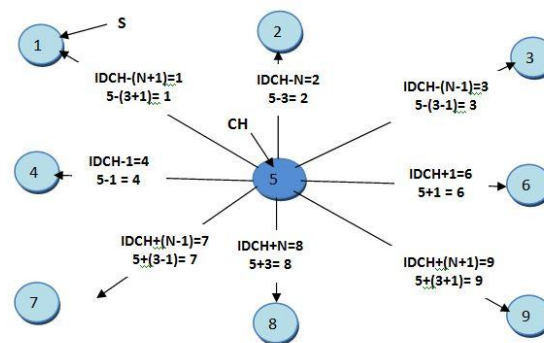


Fig. 2. wireless mesh Sensor network  $N*N$  where  $N=3$  that use identity for data Transfer

In Figure 2, node 4 attempts to contact node 6 and foresees (ID) for (CH) node and the reachable by (CH) node which use embedded analysis to find ID node 6 Figure 1. Because (4) has no information on locator ties for the node (6), it sends its first bundle to the node (CH). This bundle, outlined in Figure 1, incorporates the goal (NID) alongside the (information) in this illustration, (CH) does not know the (ID) node B contained in the parcel and consequently plays out an embedded analysis. It retrieves the locators for (6) from the core ( $N$ =Network size and Identities neighbors) and forwards the packet to it. After accepting the packet, (CH) perceives the goal (6) as having a place to one of its locally enrolled nodes and sends the packet to 6.

##### 4.1.2 The location of the node

In WSN, the position data is essential. Sensor readings get to be futile if the area where they are measured is not known or if the area isn't right. At the point when an abnormal occasion happens, the sensor node distinguishing the occasion needs the position data to find the abnormal occasion and answer to the base station. Therefore, you most perform a reasonable localization algorithm in order to find the location of the nodes. Accordingly, the position data is normally installed in the report message created by the sensor node. This is vital on the grounds that the manual recording of the sensors positions is an exceptionally tedious arrangement and inclined to blunders. Without position data, WSN can't work appropriately. Location info to regulate how devices operate to maintain normal environment parameter and address abnormalities produced by analysis.

##### 4.1.3 Forming Clusters

The region to be monitored by a WSN is divided into square cells by considering the (ID) nodes. Every group comprises of no less than nine of nodes. Square cells (clusters heads and sensors) within the same cluster will have an identical cluster id, the group head in every bunch



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is chosen as the focal node in the group, and seen in figure 3 [18].

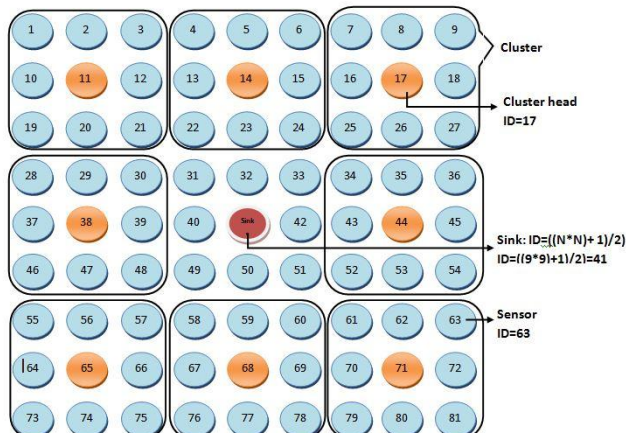


Fig. 3. Forming Clusters size network 9\*9

The shape of the cells is formed as a square to enhance channel reuse and power effectiveness. Group's formation is by and large based on the (id) sensors and sensors closeness to the Cluster Head (CHs). Only the bunch head node per group is required to perform routine undertakings and the other sensor nodes simply forward their information to the group head. Grouping has essential ramifications in high-density sensor systems since it is much simpler to deal with an arrangement of the bunch. Power devoured by the sensor nodes for conveying information from sensor nodes to the base station is the vital reason for power utilization in sensor nodes.

In our scheme, every node communicates just with a nearby neighbor and alternates sending to the sink node, hence diminishing the measure of power spent per round. The scheme gives an equal dispersion of power in the system, bringing in a prolonged system lifetime. The fundamental preferred standpoint of wireless sensor networks is possibility deploy them in an ad-hoc manner, thus it is not feasible to organize the entire sensor field into clusters prior to deployment of the network.

4.2 EEIAS within the node

After applying a set of technical characteristics previously mentioned. We are standard offers a non-compulsory arrangement comprising of keeping up the system sensors in a condition using the low power (rest condition) more often than not, and awakening them occasionally amid the brief timeframe to direct the transmission/gathering of data. The objective is to decrease the energy utilization of the sensors and, thus, to prolong battery Life and the sensor's life.

To attain an objective, time is partitioned into time frames indicated as (WI), which, in turn, include (i) a time of activity, selected (AD), where sensors do the transfer of data over a node-to-node, and (ii) a time of inactivity,

called (ID), where sensors stay in the rest state. To this aim, at the beginning of the active duration, every cluster head node individually transmits an announcement message so as to inform all the sensors in its clusters that it can receive data. In light of this schema, the information transmission method is as per the following: sender node sends an information message to group head sensor (recipient) just if sensor node has already gotten the WN message from group head sensor. WN messages incorporate important data, for example, the receiver's node identity IDN parameters, what permits the sender to evaluate the location of the receivers, and tell the sender if the recipient's Alive to satisfy the transmission procedure. For this situation, Figure 4 demonstrates how the sender transmits the information message utilizing the EEIAS.

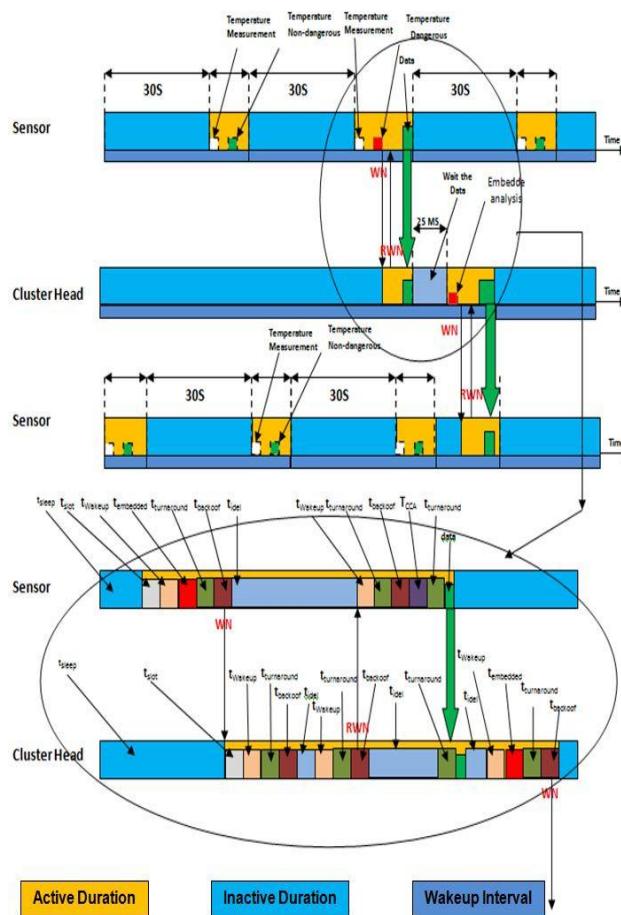


Fig. 4. shows Wakeup Interval in (Cluster Head and sensors) in EEIAS

Once the information message is transmitted, cluster head sensor affirms its reception to sensor node with an acknowledgment (ack). To avoid the collision of Intra and inter-cluster data; we use location and the identity of the node NID (Previously mentioned). Then uses First Come First Serve Technique (FCFS) for storing wakeup notification message and data. First Come First Serve: First come first serve is a scheme that is based on the arrival

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time of the packet. If the packet comes first so it should be served firstly. For real-time communication, this scheme was used. The packets that come late, that should be scheduled at last. So that packet requires more time to reach the destination. Operations embedded analytics is the integration of analytic content and capabilities within nodes. It is of two types:

#### 4.2.1 Cluster Head Operations

A major test in WSNs is to pick proper group heads. The perfect group head is the one which has the most elevated remaining power and the most number of neighbor sensors. All the selected cluster head now send declaration messages in the system announcing their nearness as group heads look Algorithm 1.

*Algorithm 1. The pseudo code of the analytics in Cluster Head nodes.*

```

01:   WN= Wakeup Notification
02:   RWN= Re- Wakeup Notification
03:   ACT= Message to activate device
04:   NID= ID of sensor from which msg was received
05:   Tab=Threshold for abnormal measurement level
06:   Tidle = Time interval in which a sensor in stays
      idle mode (s)
07:   Counter = number of msgs received from sensors
      mediating abnormal measurement
08:   Begin
09:   Start AD
10:   Break Tidle//wait until you get messages
11:   Receive (msg)//reseive msg from sensors
12:   if msg = WN then
13:     Sensor set = sensor set U sensor NID
14:     Send RWN to sensorID=NID
15:   Else
16:     if msg = msr then
17:       Counter = Counter + 1
18:       If Counter > Tab then
19:         Send ACT to all.sensors in sensor set
20:       endif
21:     Compute average (msr)
22:     Data = average (msr)
23:     Send data to sink
24:   endif
25: endif
26: End

```

Every node now estimation the distance from the whole group heads. Embedded analytics is the integration of analytic content and capabilities within sensor nodes. As the information from different sensor nodes arrives at the group head, embedded analytics at the group head, it performs data fusion or data aggregation over the arrived information according to the way of sensed information to minimize the transmission overhead. The group head

transmits the fused/aggregated information to its next jump towards basic station node. To avoid the collision group information, we use location based protocol for WSN and the identity of the node (NID). All detecting nodes deployed in the sensing territory are thought to be static and have the information of their location. Sensors are often deployed densely to fulfill the coverage requirement, which empowers certain sensors to go into the rest mode thereby letting huge power savings. The packet delivery ratio, a throughput and delay factor at the time of mobility and availability of In-network Analytics is considered a most important feature for efficient Processing.

#### 4.2.2 Sensor Node Operations

The sensor nodes waits for data reading request (i.e., polling) from the cluster heads and then responses with the reading in the form of a message. Sensor nodes take mensuration specimen at predefined interims and send information to the group head node look Algorithm 2. Sensors can be attached to device controllers that regulate the actions performed by devices in response to the analysis results. For examples a sensor cluster, upon detecting abnormally high temperature in its proximity sends in instructions to its sensor nodes so they can send control messages to sprinkler devices to release water and put out what is perceived by analysis as a fire. Regular devices and their relating activities are the accompanying: (1) warm bodies, for example, fans, focal warming radiators, or electric radiators. The controller can increase/diminish the warming by utilizing the valve controller, (2) aeration and cooling systems, which can be reliant on a fan. The controller can increase/diminish the cooling volume keeping in mind the end goal to achieve a cool temperature, (3) air flow, for example, central air flow ventilation. These gadgets can control the level of air circulation, (4) window shutters, for example, outside blinds. By raising/bringing down the drapes the impact of the sun energy can be directed.

*Algorithm 2: The pseudo code of the analytics in sensors nodes.*

```

01:   WN= Wakeup Notification
02:   RWN= Re- Wakeup Notification
03:   Rti=Sensor measurement at time ti
04:   Tab=Threshold for abnormal measurement level
05:   Last R = Set of last x measurement
06:   ACT= Message to activate device
07:   Tidle =Time Time interval in which a sensor in
      stays idle mode (s)
08:   Begin
09:   Start AD
10:   Take measurement Tab
11:   if Rti > Tab then
12:     Send Abnormal (Rti) //Broadcast abnormal
      measurement message to all neighbors
13:   else

```

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```

13:   Discard  $R_{ti}$  // normal measurement
      endif
14:   Last R= Last R U { $R_{ti}$ }// we took x abnormal
      measurement
15:   if last R. length =x then
16:     Compute average (Last R)
17:     if average >  $T_{ab}$  then
18:       Send WN to CH //Send it wakeup
      notification message to the CH
19:       Break  $T_{idel}$  // Wait until you get a Re-
      Wakeup Notification message
20:     Receive (msg) // receive msg from CH
21:     if msg = RWN then
22:       msr = average (Last R)
23:       Send msr to CH //send abnormal
      measurement average to ch
      else
24:       if msg=ACT then
25:         Activate (deviceID =NID) //activate device
      limited to sensor with equal ID
      endif
      endif
      else
26:       Break  $T_{idel}$  // wait then take next measurement
      else
27:       Break  $T_{idel}$  // we do not have enough abnormal
      measurement yet
      endif
28:   Start machine
29:   End

```



Fig. 5. sensor nodes distributed on a Mansoura University map grid topology

To accomplish these destinations, we have programmed our scheme in the CupCarbon U-One 2.9.1 simulation environment. WMSN can be designed and prototyped by CupCarbon and used the Open Street Map (OSM) framework to deploy simulated sensors directly on the Mansoura University map in Dakahlia, Egypt. The computer simulation trials are led in a situation made out of 235 sensors laid On a mansoura University map grid topology (Figure 5). The rest of the simulation parameters, for example, the separation between neighbors, message size, nodes' energy consumption and traffic generation rate, are abridged in Table 1. Then again, we disregard slight obstruction sources (for example, multi-path loss fading, noise, etc).

## 5. RESULTS AND ANALYSIS

This section presents some results can be evaluated. This can be acquired by PC simulation for the EEIAS calculation. We have chosen distinctive execution measurements, for example, the Packet delivery ratio (both packets successfully received at the basic station) and the throughput, and the system lifetime. Besides, as an extra contribution of this paper, we contrast the conduct of our proposition and three diverse methodologies. Firstly, we compare our results with the old ASES scheme to confirm how the system lifetime is proposed supported. Secondly, we compare with our systematic perfect scheme in order make sure that both arrangements offer similar outcomes. At last, EEIAS and Queen-MAC proposition are likewise looked at.

### 5.1 EEIAS versus ASES

We paved our proposed scheme to ASES, and the performance results provided in fig 7, 8, 9. Set distinctive situations where all sensors select similar estimations of the Wakeup Order and Active Order parameters. We expect, as agent estimations of the WO parameter, those running from 6 to 9. As to AO parameter, it should constantly be less than the same WO, which suggests separating the WI into an AD in addition to an ID. We concentrate on the system execution as an element of the WO–AO parameters, recognizing between two distinct cases. Firstly, the AO is altered to 5 while the WO value is increased. The point is to make the ID longer and, thus, develop the system lifetime. Secondly, the AO occupies the WO worth less 1, which permits us to separate the AD into a few transmission slots to abuse the accessible bandwidth.



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Table 1: Values assigned in the study.

Parameter	Value	Parameter	Value
$N_T$	235	$\lambda$	1
$d$	1000	$t_{slot}$	10 ms
$L_{data}$	51	$L_{WN}$	5 bytes at
$t_{wakeup}$	0.6 ms	$r$	250 kbps
$t_{CCA}$	128 $\mu$ s	$P_{tx}$	63 mW
$t_{turnaround}$	192 $\mu$ s	$P_{rx}$	69 mW
$t_{WIsensor}$	2560	$P_{idle}$	7.2 mW
$t_{AD}$	160 ms	$P_{sleep}$	0.018 mW
$t_{ID}$	2400	$P_{wakeup}$	0.038 mW
$E_{source}$	19160 J		

### 5.1.1 Aggregate throughput

Results in Figure 6 show that our proposed scheme outperforms ASES, furthermore, uncovers that the total throughput is for the most part impacted by the value of the set  $WO-AO$ . On account of  $AO = 5$  ( $AD$  is 160 ms), the best value of ( $WO = 9$ ) introduces the most minimal aggregate throughput. This is on account of high  $WO$  values suggest a more duration of the  $ID$ . For this situation, sensors must wait for extensive periods between two consecutive  $AD$ s to dispatch their information, which thusly diminishes the aggregate system throughput. Then again, for an  $AO = WO-1$ , EEIAS outcomes clarify a considerable improvement in the aggregate throughput in any case of the value  $WO$ . The reason is that the  $AD$  is sufficiently long to empower a substantial number of transmission openings. To this end, sender sensors continue to retransmit those messages as per the transmission modes appeared in (Figure 4) which endured some incident (For example, collisions). Every message retransmission is finished in a continuous  $WI$ , up to a most extreme number of retries set up by the standard. Consequently, if a message is effectively conveyed at the primary endeavor, then the sender starts the transmission procedure for another information message. Otherwise, if this procedure comes up short, the sender retransmits the information message amid the following  $WI$ , thus extending the second endeavor. In the situation of achieving the most extreme number of retries, the information message is disposed of.

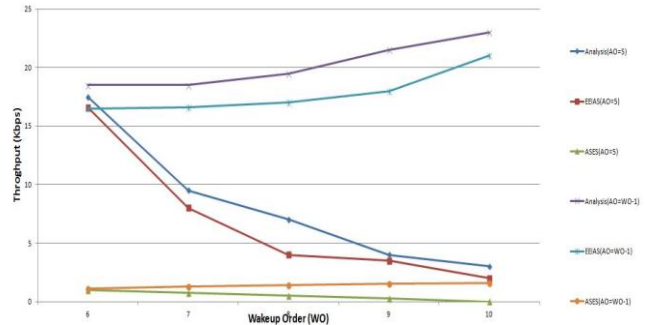


Fig. 6. aggregate throughput ratio for EEIAS and ASES mode

### 5.1.2 Network lifetime

Figure 7 outlines the outcomes for the system lifetime metric. EEIAS operations altogether expand the system lifetime in comparison with the ASES mode. The reason is on account of EEIAS operations mitigate the heavy traffic phenomenon and allow the sender sensor to precisely know when its planned recipient starts its ( $AD$ ). Regarding the last aspect, the sender under study can stay in a rest state until the recipient awakens, consequently saving power. But, in the ASES method, a sender must stay in an active mode waiting for the recipient of the  $WN$  from its proposed receiver, which may bring about the sender to expend a lot of power for each transmission endeavor.

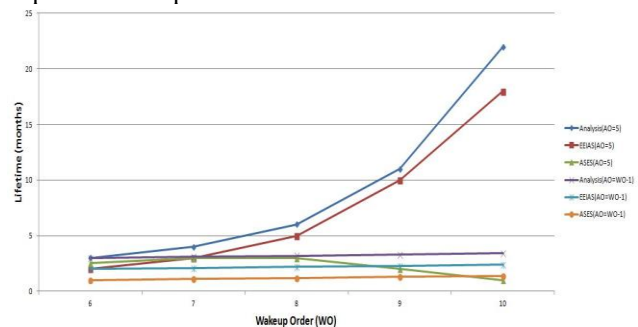


Fig. 7. lifetime for ASES, EEIAS mode, and the investigative study

In this sense, for the situation that the  $AO$  is set to 5, EEIAS prolongs the system lifetime to Many months (for  $6 \leq WO < 9$ ) or even many years (nearly 4 years for  $WO = 9$ ) concerning the ASES mode, as the  $WO$  value increments. Furthermore, for the mode of  $AO = WO - 1$ , it can be watched how the outcome of system lifetime acquired by EEIAS are constantly more (around a 2 month above) than the ones got for ASES mode.

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### 5.1.3 Message delivery ratio

The message results of the conveyance proportion are described in figure 8. As opposed to the poor execution of ASES, the outcomes acquired by the simulation situations for EEIAS are in the scope of the 97% and 86% of the cases  $AO = 5$  and  $AO = WO - 1$ , respectively. This deviation is predominantly because of the number of Active Slots (AS) in which the WI. Specifically, on the situation of  $AO = WO - 1$ , the quantity of ASs computed for all system sensor of the mesh topology is constantly the same, it's value being equivalent to two. What includes an expansion in the quantity of messages lost and collisions. Under these conditions, EEIAS can ease this inadequacy by a method for its transmission scheduling alongside mitigates the heavy traffic phenomenon. In any case, in spite of EEIAS process, the message conveyance proportion metric drops around a 7% regarding similar situations executed with an AO set to 5. The reason is, for the situation of  $AO = 5$ , the quantity of ASs increments as the WO value develops, which encourages a superior circulation of the ADs over the WI.

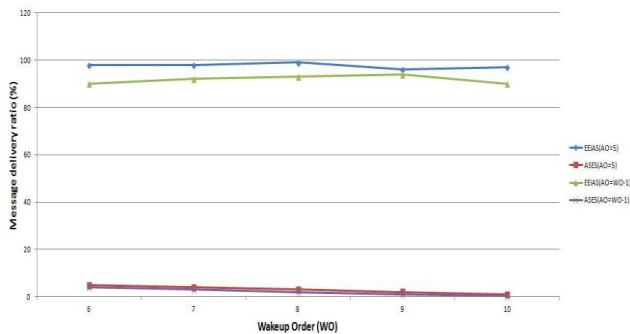


Fig. 8. message delivery ratio for ASES and EEIAS mode

### 5.2 Queen-MAC versus EEIAS

Finally, to affirm the plausibility of our proposition, we contrast its execution and the Queen-MAC scheme in Figure (9, 10). For this situation, we select the next two performances measurements, message delivery ratio and network lifetime. Keeping in mind the end goal to do a reasonable comparison between both propositions, the obligation-cycle mode of every approach is set as a component of the activity and idleness periods in which sensors execute their operations. From one viewpoint, we consider distinctive (WIs) for EEIAS going from 0.32 s to 10.28 s, which are gotten by substituting the WO values (from 6 to 11) in Equation. (1). To this regard, the Queen-MAC duty cycle comprises a slotted structure made out of  $n$  slots of 100 ms [19] look table 2. Given that the standards for deciding the term of the duty cycle in Queen-MAC are not quite the same as EEIAS, we regulate the  $n$  value to get the closest period of the Queen-MAC duty cycle for every WI considered. As accounts the activity

interval (ON), Queen-MAC holds a minimum number of slots  $k$  computed as a component of  $n$ , the traffic generation rate, the jump space to the sink, and the system dimension (parameter recognizing the biggest jump distance on the system) for every sensor.

Table 2: Duty-cycle arrangement for Queen-MAC and EEIAS.

EEIAS				Queen-MAC		
WO	WI(S)	AO	AD(S)	$N$	Duty-cycle Length(s)	Activity period (AP)(s)
6	0.32	5	0.16	6	0.6	0.5
7	0.64	6	0.32	11	1.1	0.6
8	1.28	7	0.64	22	2.2	0.9
9	2.56	8	1.28	44	4.4	1.3
10	5.12	9	2.56	87	8.7	1.8
11	10.28	10	5.12	173	17.3	2.5

Take note of that all the above parameters are settled, with the exception of the  $n$  value and the sensor's jump distance to the Base station. The distinction in the quantity of slots  $k$  for every sensor depends solely on these parameters. Under these cases, Queen-MAC allocates a bigger number of  $k$  slots to sensors situated at the sink's region with a specific end goal to dispatch all the traffic from the system to the Base station. In this way, sensors nearer to the Base station are the primary ones to exhaust their batteries, hence deciding the system lifetime.

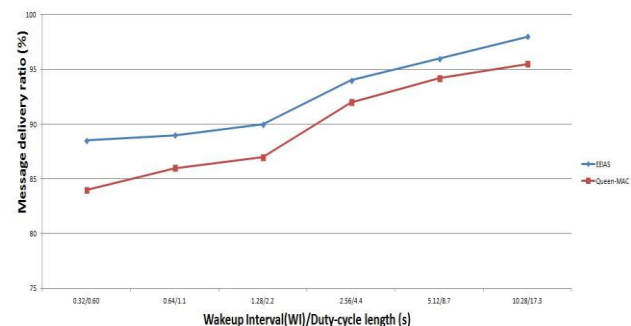


Fig. 9. message delivery ratio for EEIAS and Queen-MAC

Considering these contemplations, the length of the AD in EEIAS is approximated to the activity period of Queen-MAC regarding the one-jump neighbors of the Base station (by summing the  $k$  slots registered for these sensors). Table 2 summarizes the setup parameters indicated to the duty cycle for both suggestions. Next with the comparative survey between EEIAS and Queen-MAC, Figure 9 portrays the normal results for the message delivery ratio can watch how EEIAS outperforms Queen-MAC in all

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situations proposed. Also, in Queen-MAC, the most astounding results for the message conveyance proportion show up when the length of the duty cycle is sufficiently long. This is on the grounds that, for a little duty cycle length, the one- jump neighbors of the Base station stay in active style dispatching information constantly (they require a more prominent number of k openings than more remote sensors), which expands the likelihood of impacts by overwhelming traffic. Then again, Figure 10. Indicates how EEIAS accomplishes better outcomes (by and large) than Queen-MAC the system lifetime metric and for all the duty cycles considered, with the exception of the WI equivalent to 5.12 s. The reason lies in that the AD of EEIAS is more prominent than the action time frame designed by the Queen-MAC approach.

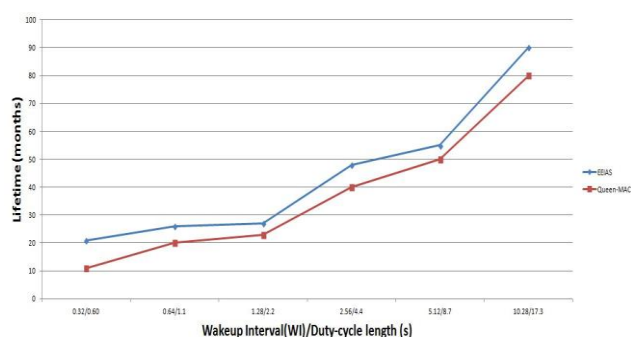


Fig. 10. lifetime for Queen-MAC and EEIAS. Take note of that in the y axis, the main value compares to the WI set by EEIAS while the second term decides the Queen-MAC duty cycle.

### 5.3 Discussion of results

As can be seen, Figure (6, 7, 8) shows that EEIAS produces a superior system execution than ASES mode paying little heed to the set WO–AO. ASES mode can't solve the heavy traffic issues which cause numerous crashes and messages loss. This perception clarifies the sharp degradation of the various measurements delineated in Figure (6, 7, 8) diminishing, for example, the quantity of messages received by the basic station or expanding the power cost to transfer a message successfully. In this selfsame figure, we likewise as far as possible acquired from the optimization mode. As can be seen, for the mesh topology, the system lifetime and the total throughput acquired by the simulation of EEIAS is slightly minimal than the one performing the optimization test. This is essentially in light of the fact that the simulation incorporates the impact of various aspects, for example, retransmissions of information messages, the sending of (ack) message, or the synchronization, and in addition the proliferation display, however, they are dismissed in the optimization test. Notwithstanding, numerical results are still near the simulation ones. This implies the multi-target optimization study approves the EEIAS and vice versa.

## 6. CONCLUSIONS

In this paper, we demonstrated that in-network analytics in the Sensor Networks will significantly improve the Network Lifetime, reduced bandwidth consumption, reduced packet dropping and thereby increasing the efficiency of the network. We proposed a cluster-based analytics distribution scheme that works by that divides a WSN into homogeneous clusters and allows only the cluster head to perform information fusion or information aggregation over the arrived information according to the way of sensed information to lessen the transmission overhead. The group head transmits the fused/aggregated information to its next jump group head towards basic station node. While this sensor nodes waits for data reading request (i.e., polling) from the cluster heads and then responds with the reading in the form of a message. Sensors take measurement specimens at predefined intervals and send information to the cluster head (CH) node. Sensors can be attached to device controllers that regulate the actions performed by devices in response to the analysis results. For example, a sensor cluster, upon detecting abnormally high temperature in its proximity sends instructions to its sensor nodes so they can send control messages to sprinkler devices to release water and put out what is perceived by analysis as a fire. Our experiments based on (CupCarbon) show that we can prolong the lifetime of the WSN while performing simplified real-time analytics in-network. Our experiments based on (CupCarbon) showed the results that embedded analysis will improve the network lifetime.

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